

Rainbow of **FEELINGS**



an interactive game to help kids
identify and process emotions



Rainbow of Feelings Game

Thanks for purchasing this product!



This interactive game helps students in grades PreK-2nd learn how to identify and express various emotions. It is especially helpful for students with Autism, Emotional Disabilities, and Anger or other Social Skills difficulties. Games are also a great way to teach turn taking and cooperative play skills!

Once the game board and cards are assembled and printed, it's ready to use over and over with no prep work!

Similar to Candyland, students draw a card and move to the corresponding space. The first player to collect all of the different emotions (happy, angry, sad, scared, excited, embarrassed) is the winner! The game can even be adjusted to be longer or shorter depending on which cards you use.



FOLLOW ME for sales and updates on special ed, counseling, & social work materials!



Also
Check
Out:



Yearly Planner Binder
Escape from Anger Volcano Game
Social Superstar Game

Directions:



One Time Preparation:

- 1) Print the colored cards and gray cards (cardstock is great for durability!). For a shorter game, use more grey cards. For a longer game, use more colored cards. If you'd like, you can also print the optional rainbow card backs on the back.
- 2) Print enough scorecards for each player, and enough scorecard pieces for each player to earn one of each face.
- 3) Print the game board either as a single 11" x 17" image (print shops are great for this!) or print on 2 separate 8.5" x 11" pieces of paper and tape together.
- 4) Laminate all pieces for improved durability (and because laminating is awesome!)

How to Play:

- 1) The youngest player goes first. They draw a card and move to that space. You can use bingo markers, pawns from other games, or small erasers as markers.
- 2) If the space has a face on it, they either a) act out the emotion, b) tell about a time they felt that way, or c) answer another question of your choice about that emotion. If they do this successfully, they earn that particular picture for their scorecard and their turn ends.
- 3) If they land on a space without a face, their turn is over. The game continues until someone fills up their scorecard with all of the emotions.
- 4) Some cards are gray and have faces on them. If a player draws one of these cards, they move their pawn to that space and either a) act out the emotion, b) tell about a time they felt that way, or c) answer another question of your choice about that emotion. If they do this successfully, they earn that particular picture for their scorecard and their turn ends.



Terms of Use

Thanks for purchasing this product!



All materials are (c) One-Stop Counseling Shop and protected by federal copyright laws.

Your individual purchase entitles you to reproduce these pages as needed for your own classroom or caseload use. You may also save a backup file for your own use. However, no part of this publication may be reproduced in any form, by any means, electronic or print, without prior written permission from [One-Stop Counseling Shop](#). Individual copies may not be loaded on school networks, uploaded to websites, or distributed in any other form.

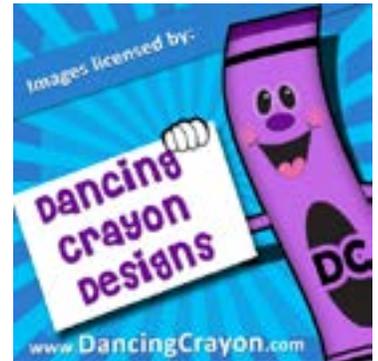
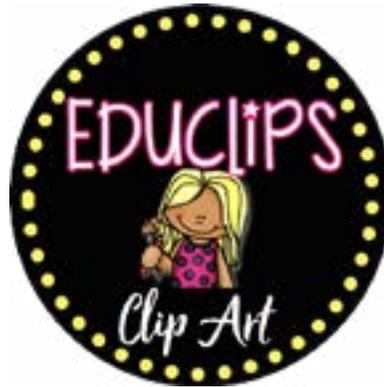
If you would like to share this product with another teacher or staff member, additional licenses are available for a big discount. [Site licenses](#) are also available. Please [contact me](#) for more information or if you have any questions about these terms of use.

Enjoy!



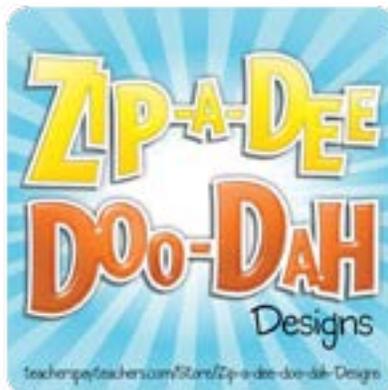
Credits

These awesome creators help make my products possible!



Little Red's
CLIP ART

www.littleredtreehouse.com



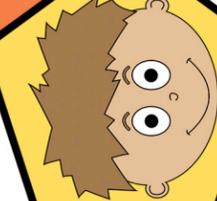
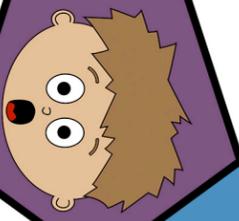
Kevin & Amanda
www.kevinandamanda.com



START
➔

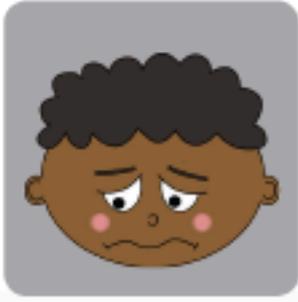
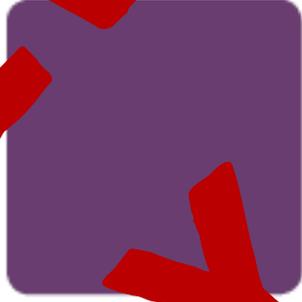
RATIMBOOK

of feelings



PREVIEW ONLY



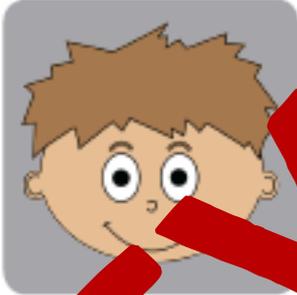


PREVIEW ONLY

For a shorter game, use more gray cards. For a longer game, use more colored cards.

pick any
feeling!

pick any
feeling!



PREVIEW ONLY

SCORECARD



PREVIEW ONLY

SCORECARD PTECES



PREVIEW ONLY